

Annex 5.1

Indoor Skydiving

5. WINDOBONA Open Championship

and

5. Austrian Nationals

18. - 20.03.2022

Dynamic 2-way and Dynamic 4-way

In general the rules of the FAI Dynamic 2-Way and Dynamic 4-Way are valid.

The following exceptions are specified:

- ◆ There will be only 3 judges. The position is specified as followed:

Sideline / Centerline / Computer (Timemanagment). The judging will be live !

- ◆ The competition will only consist of Compulsory rounds

- ◆ If there are less than 4 teams in the open and austrian championship, the competition will still take place. The most presumably forms in which the teams will be scored are shown below.

In case of 3 Teams

3 Qualificationrounds

-> Semi-Finals between the 2nd & 3rd ranking

-> Finals between 1 ranking & the winner off he Semi-Finals

In case of 2 Teams

A scoring-system will be used (cf. Qualification). A minimum of 4 rounds will take place.

In case of equal scores after the final round, an additional speedround will be the tie-break

- ◆ There will be a voluntary free round in addition to the speed rounds, that is not part of the competition.

The workingtime will be 60sec. Hereby all dynamic teams get the chance to perform their freeround. The judgement will be done by the competing teams (but not the performing teams) and will be judged with the following criterias:

Windspeed Technicality Synchronity Timing

It will be judged with a 1-10 pointsyste, 10 is the highest scoring and the average of the judging teams will be the final score. Every participant has one vote. The judgement will take place of the antechamber / viewing gallery.

The Winner will be awarded with 10min of Flying –Time !!

Speed Routine Compulsory Patterns (Divepool)

Snakes

HD Inface Snake
 HD Switching Snake
 HU Inface Snake
 HU Switching Snake
 HD Mixed Snake
 HU Mixed Snake

Verticals

Back Layout
 Butterfly with Bottom Loop
 Classic
 HU 360°
 HD 360°

Mixers

HD Inface Circles
 HU Inface Circles
 Mixed Circles
 Reversed Mixed Circles
 HD Shuffler
 HU Shuffler
 Mixed Shuffler

Lines are arranged as shown below

